



Organised by Olemisen Balanssia ry

Course Plan/ Timetable of the Course

Subject of the Training	Duration of Training (days)	Total Course Hours	Daily Course Hours
Theoretical background of technology integration in education - Definition of Technology Integration in Education - Components of Technology Integration in Education - Technology Integration Models in Education	0.5	2	2
Web 2.0 Tools - Web Presentation Tools (Prezi)	0.5	2	2
Web 2.0 Tools - Online Surveying and Students' Participation in the Classroom (Google Drive and Kahoot, Survey Monkey)	1	4	4
Web 2.0 Tools - Cartoonized Story Creation Tools and Digital Game-Animation Tools (Powtoon, GoAnimate and Animoto)	0.5	4	4
School Visit and Interview on IT Integrated Learning	0.5	2	2
Web 2.0 Tools -Canva in Education	0.5	2	2
Visit to Heureka Science Center	0.5	3	3
Learning Management Systems (Moodle) - Introducing Moodle - Moodle Setup - Adding Courses and Creating Course Content in Moodle	0.5	2	2
Learning Objects (Adobe Captivate) - Definition and Characteristics of Learning Objects - Learning Object Generation with Adobe Captivate	0.5	2	2

- All sessions end up with an output which learners should perform their own learning materials.
- Available languages are Finnish, English, Swedish and Turkish. Pls tell us your preference beforehand.
- At the end of the course each participant should have 10 recommendations for their own school: realistic, well explained, well documented with examples etc